## Information:



- Presentation 25 minutes + 5 minutes for questions.
- Presentation is on Wednesday, 11:30-12:00 in B05-B06

- Presentation is after: Abhi Shelat (fast two-party secure computation with minimal assumptions)

- Presentation is before: Nigel Smart (An architecture for practical actively secure MPC with dishonest majority)

- BF Private Set-Intersection protocol is 2 sessions after us



More Efficient Oblivious Transfer and Extensions for Faster Secure Computation



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# 1-out-of-2 Oblivious Transfer (OT)





- Input: Alice holds two strings  $(x_0, x_1)$ , Bob holds a choice bit r
- Output: Bob receives  $x_r$  but learns nothing about  $x_{1-r}$ , Alice learns nothing about r



## **Motivation**



- OT is basis of many generic secure computation protocols

- Yao's garbled circuits protocol [Yao86]: one OT per input
- Goldreich-Micali-Wigderson [GMW87]: one OT per AND gate
- Several special purpose protocols directly use OT:
  - Set-Intersection [DCW13]
  - Biometric identification [BCP13]
- We focus on semi-honest (passive) adversaries
  - Enables highly efficient protocols



# **OT via Public-Key Cryptography**



- Several protocols for OT exist that use public-key cryptography

- e.g., by [NP01] in random-oracle and standard model
- Other protocols exist that require weaker security assumptions

- Impagliazzo and Rudich [IR86] proved that OT requires public-key cryptography

- Since public-key cryptography is expensive, OT was believed inefficient



## **OT Extensions**



- OT extensions use secret-key cryptography to efficiently extend OT
  - OT on long strings by exchanging short seeds [Beaver96]
  - Many OTs extended from few "real" OTs [IKNP03]

- Similar to hybrid encryption, where symmetric key is encrypted using public-key cryptography





## **Our Contributions**



- Optimizations for the OT extension protocol of [IKNP03]

- Algorithmic optimizations => less computation
- Protocol optimizations => less communication
- Specific OT functionalities for more efficient secure computation
- An open source OT extension implementation



# OT Extension of [IKNP03] (1)



For each OT *i* :

- Alice holds *m* pairs of *l*-bit messages  $(x_{i,0}, x_{i,1})$
- Bob holds *m*-bit string *r* and obtains  $x_{i,ri}$





# OT Extension of [IKNP03] (2)



- Alice and Bob perform *k* "real" OTs on random seeds with reverse roles (*k* is symmetric security parameter)





# OT Extension of [IKNP03] (3)



- Bob obliviously transfers a random *m* × *k* bit matrix **T**
- The matrix is masked with the seeds of the "real" OTs





# OT Extension of [IKNP03] (4)



- The V and T matrices are transposed
- Alice masks her inputs and obliviously sends them to Bob - H is a correlation robust function (instantiated with a hash function)







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#### EC SPRIDE

#### Algorithmic Optimization Efficient Bit-Matrix Transposition



- Naive matrix transposition performs *mk* load/process/store operations
- Eklundh's algorithm reduces number of operations to  $O(m \log_2 k)$  swaps



Use CPU register to swap multiple bit-values in parallel
 O(m/r log<sub>2</sub> k) for register size r (e.g, r = 64)

- Time for transposing the *m* × *k* bit matrix is reduced by factor 9



#### Algorithmic Optimization Parallelized OT Extension



- OT extension can easily be parallelized by splitting the T matrix into sub-matrices

- Since each column is independent of the next, OT is highly parallelizable





### **Communication Complexity of OT Extension**







#### **Protocol Optimization** General OT Extension (G-OT)



- Instead of using a random T matrix, we derice it from  $s_{j,0}$ :
- Reduces data Bob sends by factor 2





## **Specific OT Functionalities**



- Secure computation protocols often require a **specific OT functionality** 
  - Yao's garbled circuits with free XOR [KS08] requires correlated inputs
  - GMW with multiplication triples can use random inputs

- We introduce two OT functionalities for secure computation protocols:
  - Correlated OT: **random**  $x_0$  and  $x_1 = x_0 \oplus \Delta$
  - Random OT: random  $x_0$  and  $x_1$





#### **Specific OT Functionalities** Correlated OT Extension (C-OT)



- Choose  $x_{i,0}$  as random output of H
- Compute  $x_{i,1}$  as  $x_{i,0} \oplus \Delta_i$  to obliviously transfer correlated values
- Reduces data Alice sends by factor 2





#### **Specific OT Functionalities** Random OT Extension (R-OT)

- Choose  $x_{i,0}$  and  $x_{i,1}$  as random outputs of H

- Removes last communication step









# **Empirical Performance Evaluation**





- Performance evaluation of 10 million OT extensions on 80-bit strings

- Two network types: Gigabit LAN and WiFi 802.11g





#### Empirical Performance Evaluation Original Implementation





- C++ code of [SZ13] implementing OT extension of [IKNP03]



#### **Empirical Performance Evaluation** Efficient Matrix Transposition





- Efficient matrix transposition => improved computation
- Only decreases runtime in LAN where computation is the bottleneck





#### **Empirical Performance Evaluation** General Oblivious Transfer





- Generate T from seeds => improved communication (Bob  $\rightarrow$  Alice)

- WiFi runtime decreases only slightly, since communication Alice  $\rightarrow$  Bob becomes the bottleneck

#### **Empirical Performance Evaluation** Correlated Oblivious Transfer





- Correlated OT => improved communication (Alice  $\rightarrow$  Bob)
- WiFi runtime decreases by factor 2



#### **Empirical Performance Evaluation** Random Oblivious Transfer





- Random OT => improved communication (Alice  $\rightarrow$  Bob)

- WiFi runtime does not decrease since communication  $\text{Bob} \to \text{Alice}$  becomes the bottleneck



#### **Empirical Performance Evaluation** Parallelized Oblivious Transfer





- Parallel OT extension with 2 and 4 threads => improved computation

- LAN runtime decreases linear in # of threads
- WiFi runtime remains the same (communication is the bottleneck)



#### **Empirical Performance Evaluation** Conclusion





- LAN profits mostly from improved computation
- WiFi profits from improved communication
- Communication has become the bottleneck for OT extension



## Summary



- Communication has become the bottleneck for OT
- New OT functionalities for more efficient secure computation
  - Correlated OT for correlated values
  - Random OT for random values
- Our OT implementation is available at http://encrypto.de/code/OTExtension
  A Java wrapper will be available in SCAPI



# More Efficient Oblivious Transfer and Extensions for Faster Secure Computation



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# Thanks for your attention.

**Questions?** 

Contact: http://encrypto.de



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#### **Protocol Overview**







## **Generating Multiplication Triples via R-OT**



- A multiplication triple has the form  $(a_1 \oplus a_2) (b_1 \oplus b_2) = c_1 \oplus c_2$ = $(a_1b_1) \oplus (a_1b_2) \oplus (a_2b_1) \oplus (a_2b_2)$ 

- $P_1$  and  $P_2$  generate a multiplication using two R-OTs as follows: 1)  $P_2$  chooses  $a_2 \in_{\mathbb{R}} \{0,1\}$
- 2)  $P_1$  and  $P_2$  perform a random OT, where  $P_1$  gets ( $x_1, x_2$ ) and  $P_2$  gets  $x_{a_2}$
- 3)  $P_1$  computes  $b_1 = x_1 \oplus x_2$
- 4)  $P_1$  and  $P_2$  repeat steps 1-3 with reverse roles to get  $a_1$  and  $b_2$
- 5)  $P_i$  computes  $c_i = (a_i b_i) \oplus x_1 \oplus x_{a_i}$



## **Efficient OT without Random Oracles**



TODO: Outline the protocol steps for the proposed base-OT

