

# Pattern Matching Algorithms 88-961-01

Moed I March 10, 1999, 12:00

Instructor: Prof. A. Amir

Time: Two hours

External materials may be consulted!

Answer all questions.

All questions have equal weight.

1. In most algorithms for two dimensional matching the input is a rectangular pattern. In “life” most patterns are not rectangles.
  - (a) Give a method for representing non-rectangular inputs.
  - (b) Describe an idea for an algorithm that does exact pattern matching for non-rectangular patterns.
  - (c) What is the time complexity of your algorithm?  
(Maximum score will be given for an algorithm whose time complexity is  $O(|T| \log^2 |P|)$ .)
2. The *inverse pattern matching problem* is defined as follows: Let  $T = t_1 \cdots t_n$  be the text and  $P = p_1 \cdots p_m$  be the pattern. The *hamming distance* between  $P$  and location  $i$  in the text is

$$\text{ham}(P, T_i) =_{\text{def}} \sum_{j=1}^m c(p_j, t_{i+j-1})$$

where

$$c(a, b) = \begin{cases} 0, & \text{if } a = b; \\ 1, & \text{if } a \neq b. \end{cases}$$

In words, we count the mismatches resulting from matching  $P$  with location  $i$  in the text.

The *average hamming distance* between  $P$  and  $T$  is:

$$\text{ham}(P, T) =_{\text{def}} \frac{\sum_{i=1}^{n-m+1} \text{ham}(P, T_i)}{n - m + 1}.$$

- (a) For input text  $T$  and  $m$ ,  $m \leq n$ , describe an algorithm that finds a substring  $P'$  of  $T$  of length  $m$  for which  $\text{ham}(P', T)$  is minimum.
- (b) What is the running time of the algorithm you described in item (a)?
- (c) For input text  $T$  and  $m$ ,  $m \leq n$ , describe an algorithm that finds a string  $P$  (not necessarily a substring of  $T$ ) of length  $m$ , for which  $\text{ham}(P, T)$  is minimum.
- (d) What is the running time of the algorithm you described in item (c)? (A polynomial time algorithm gives a *bonus* of five points).

3. Consider the *2-d  $k$ -mismatches problem* defined below.

Let  $\Sigma$  be a given finite alphabet.

*INPUT:* Two dimensional text  $T[n \times n]$  and two dimensional pattern  $P[m \times m]$ , natural number  $k < m^2$ .

*OUTPUT:* All locations in  $T$  where there is an occurrence of  $P$  with no more than  $k$  mismatches.

Describe an algorithm for solving the 2-d  $k$ -mismatches problem in time  $O(kn^2)$ .

*GOOD LUCK*